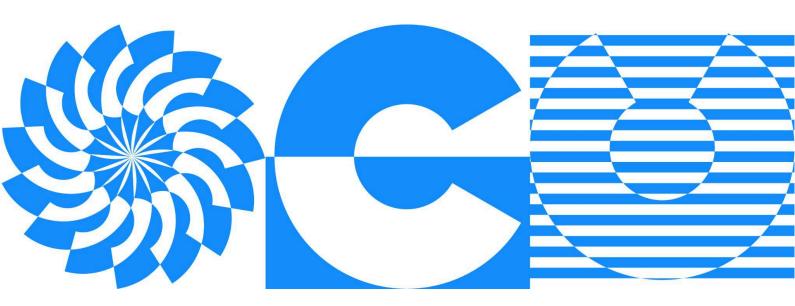
A place where legacy creates future.



Program

CVDL Master

Detailed Curriculum



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Introduction to Mediapipe and Applications



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- 1.1.2 Application of Al
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- 1.1.5 Why is Deep Learning so popular?
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- 1.4.1 Machine Learning Pipeline
- 1.4.2 Solving ML Problems
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- 2.1.1 Deep Learning Overview
- 2.1.2 What is a Neural Network
- 2.1.3 Feature Vectors and Normalization
- 2.1.4 Demystifying Neural Networks

2.2 Building Neural Networks in Keras

- 2.2.1 Notebook: Introduction to Linear Regression
- 2.2.2 Notebook: Auto-MPG Data Processing
- 2.2.3 Notebook: Linear Regression with Keras
- 2.2.4 Notebook: Binary Classification with Keras



2.3 Building Blocks of a Neural Network

- 2.3.1 Loss Function for Regression
- 2.3.2 Notebook: Regression Loss
- 2.3.3 Loss Functions for Classification
- 2.3.4 Notebook: Classification Losses
- 2.3.5 Types of Activation Functions
- 2.3.6 Notebook: Activation functions
- 2.3.7 How does the network learn?
- 2.3.8 Notebook: Backprop using Gradient Tape

2.4 Multi-Class Classification using Keras

2.4.1 Notebook: Classifying MNIST digits with a Multi-Layer Perceptron (MLP)

Assignment 4	Applying an MLP on the Fashion MNIST Dataset
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2.5 Model Complexity, Generalization and Handling OverFitting

- 2.5.1 Bias-Variance Trade-off
- 2.5.2 How to Prevent Overfitting

3 Convolutional Neural Networks

3.1 Image Classification

3.1.1 Notebook: Image Classification using Convolutional Neural Network (CNN)

3.2 Convolutional Neural Networks

- 3.2.1 CNN Building Blocks
- 3.2.2 The Convolution Operation
- 3.2.3 Layers in CNN
- 3.2.4 Kernels and Filters in CNNs (contd)
- 3.2.5 Notebook: Implementing LeNet in Keras

3.3 Evaluation Metrics for Classification

- 3.3.1 Performance Metrics for Classification
- 3.3.2 Notebook: Evaluation Metrics for Classification

Assignment 5 Sequential vs. functional API

3.4 Building Models with Custom Data

- 3.4.1 Notebook: Keras Image_Dataset_from_Directory
- 3.4.2 Notebook: Overfitting and Data Augmentation

3.5 Working with Pretrained Networks

3.5.1 Important CNN Architectures



- 3.5.2 Notebook: Pretrained Models from Keras applications
- 3.5.3 Notebook: Training VGGNet from scratch on Balls Dataset

3.6 Transfer Learning and Fine-Tuning

- 3.6.1 Notebook: Transfer Learning with VGGNet as Feature Extractor on Balls Data
- 3.6.2 Notebook: Transfer Learning with VGGNet as Feature Extractor on ASL Data
- 3.6.3 Notebook: Fine-Tuning VGGNet using ASL Data

Assignment 6 Image Classification using CNN Assignment

Project 1 Implement an Image Classifier from Scratch

4 Advanced Training Concepts

4.1 Optimizers

- 4.1.1 Optimizers
- 4.1.2 Notebook: Optimizers

Assignment 7 AdamW optimizer Implementation

4.2 Handling Data in Tensorflow

- 4.2.1 Notebook: Introduction to TF Data
- 4.2.2 Notebook: Custom Data Loader using Sequence Model
- 4.2.3 Notebook: TF Records

4.3 LR schedulers

- 4.3.1 Learning Rate Decay Methods
- 4.3.2 Notebook: LR Schedulers

4.4 Gaining Insights

4.4.1 Notebook: GradCam

Project 2 Kaggle Competition - Classification



5 <u>Semantic Segmentation</u>

5.1 Introduction to Semantic Segmentation

- 5.1.1 Introduction to Semantic Segmentation
- 5.1.2 Semantic Segmentation Datasets
- 5.1.3 Overview of Semantic Segmentation Architecture

5.2 Custom Data Loader

5.2.1 Notebook: Introduction to Segmentation Datasets and Custom Data Loader

5.3 Transposed Convolutions

5.4 Fully Convolutional Networks

- 5.4.1 FCN Architecture
- 5.4.2 FCN on Road Data: CE Loss
- 5.4.3 Evaluation Metrics in Semantic Segmentation
- 5.4.4 FCN: Custom Metrics and Loss Functions
- 5.5 UNet
 - 5.5.1 UNet Architecture
 - 5.5.2 UNet on Road Data: CE Loss
 - 5.5.3 UNet on CamVid Data: Dice Loss

5.6 Dilated Convolution

5.7 DeepLabV3

- 5.7.1 DeepLabv3 Architecture
- 5.7.2 DeepLabv3+ on Road Data: CE Loss
- 5.7.3 DeepLabv3+ on CamVid Data: Dice Loss
- 5.7.4 DeepLabv3+ on CamVid Data: Best Results
- 5.7.5 DeepLabv3+ on SUIM Data: CE Loss
- 5.7.6 DeepLabv3+ on SUIM Data: Best Results

5.8 Segment Anything(SAM)

Project 3 Semantic Segmentation

6 Object Detection

6.1 Introduction to Object Detection

- 6.1.1 Object Detection Introduction
- 6.1.2 History of Object Detection

OpenCV University

6.1.3	Object	Detection	Datacate
0.1.0	Object	Detection	Datasets

6.2 Hands-on with Object Detection

6.2.1 Inference using Object Detection Models from TensorflowHub

6.3 Classification to Detection

- 6.3.1 Image Classification vs Object Detection
- 6.3.2 Revisiting Classification Pipeline
- 6.3.3 Encoding Bounding Boxes using Anchors
- 6.3.4 IoU
- 6.3.5 Notebook: IoU
- 6.3.6 Encoding of Ground Truth
- 6.3.7 Multiple Anchors

6.4 Non-Maximum Suppression (NMS)

- 6.4.1 Non-Maximum Suppression (NMS)
- 6.4.2 NMS vs Soft NMS
- 6.4.3 Notebook: NMS

6.5 Evaluation Metrics

- 6.5.1 Why do we need an Evaluation metric?
- 6.5.2 Building Blocks of mAP
- 6.5.3 Precision and Recall
- 6.5.4 Average Precision (AP) and Mean Average Precision (mAP)
- 6.5.5 Notebook: AP and mAP

6.6 Popular Object Detection Architectures

- 6.6.1 Traditional Object Detectors
- 6.6.2 Two-Stage Object Detectors
- 6.6.3 YOLO: You Only Look Once
- 6.6.4 SSD: Single Shot MultiBox Detector
- 6.6.5 RetinaNet

Assignment 9

Encoding of Ground Truths

6.7 TensorFlow Object Detection API

- 6.7.1 Installation of TFOD
- 6.7.2 Introduction and Inference using TFOD Pretrained Models
- 6.7.3 Data Preparation in TFOD
- 6.7.4 Pipeline Configuration in TFOD
- 6.7.5 Download the Pretrained model and fine-tune
- 6.7.6 Inference with Fine-tuned Model

6.8 Object Detection KerasCV



- 6.8.1 KerasCV Introduction
- 6.8.2 Finetuning YOLOv8 KerasCV

6.9 Create a Custom Object Detector

- 6.9.1 Detector Architecture
- 6.9.2 Anchor Boxes and Label Encoding
- 6.9.3 Anchors Generation using K-Means
- 6.9.4 Loss Function
- 6.9.5 Decode and NMS
- 6.9.6 Evaluator in the Pipeline
- 6.9.7 Create a Custom Dataset Loader
- 6.9.8 Training from Scratch

Project 4	Object Detection
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7 <u>Introduction to Generative Adversarial Networks (GANs)</u>

7.1 GANs

- 7.1.1 Notebook: Introduction to GANs
- 7.1.2 Notebook: Vanilla GAN using Fashion MNIST
- 7.1.3 Notebook: DCGAN using Flickr Faces
- 7.1.4 Notebook: CGAN using Fashion MNIST

8 <u>Introduction to Mediapipe and Applications</u>

8.1 Applications

- 8.1.1 Introduction to Mediapipe
- 8.1.2 Posture Analysis using Mediapipe
- 8.1.3 Drowsy Driver Detection using Mediapipe

Summary of Assessments

- Total Projects: 4
- Total Assignments: 9

Explore Other Courses



Advanced Vision Applications with Deep Learning & Transformers

Module 1 **Neural Networks and Classification** Module 2 **Object Detection** Module 3 Text Detection & Recognition (OCR) Module 4 Segmentation Module 5 **Tracking** Module 6 **Keypoint Estimation** Module 7 **Face Recognition and Applications** Module 8 Vision Language Models(VLM)



1. Neural Networks and Classification

1.1. Introduction to Neural Networks

- 1.1.1. What is a Neural Network?
- 1.1.2. Deep Learning Frameworks
- 1.1.3. How Does a Neural Network Learn?

1.2. Introduction to PyTorch

- 1.2.1. What is PyTorch and Why Choose PyTorch?
- 1.2.2. PyTorch Basics and Tensor Operators
- 1.2.3. Training Neural Networks: Overview
- 1.2.4. Binary Classification with PyTorch
- 1.2.5. Dataloaders in PyTorch: Classification

1.3. Feedforward Neural Networks

- 1.3.1. Why do we need Hidden layers?
- 1.3.2. Training a Neural Network using Backpropagation
- 1.3.3. Image Classification using MLP
- 1.3.4. Example: Image Classification using MLP

1.4. Convolution Neural Networks

- 1.4.1. The Convolution Operation
- 1.4.2. Example: Image Classification using CNNs

1.5. Logging using MLOps Tools

1.5.1. Introduction to Weights & Biases

1.6. Transfer Learning and Fine-Tuning using Pre-Trained Models

- 1.6.1. Transfer Learning Notebook
- 1.6.2. Train Image Classifier to Fine-Tune on a Difficult Dataset

1.7. Vision Transformers

- 1.7.1. Introduction to Vit
- 1.7.2. Vit Attention Map
- 1.7.3. Fine-Tuning Vit for Birds Classification

Assignment 1	Binary Classification with CNN
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2. Object Detection

2.1. Introduction

- 2.1.1. Object Detection Overview
- 2.1.2. Traditional Object Detection Pipeline

2.2. Single-Stage Detectors

- 2.2.1. SSD
- 2.2.2. RetinaNet



2.3. Object Detection using YOLO

- 2.3.1. Introduction to YOLO
- 2.3.2. Object Detection Inference
- 2.3.3. Fine-Tuning for Aerial Images
- 2.3.4. Tiled Object Detection using YOLOv8

2.4. Detection Transformers

2.4.1. Object Detection using RTDETR

Case Study	Global Wheat Detection Part 1 - Training Global Wheat Detection Part 2 - Practical Improvements	
Assignment 2	Annotation Conversion	
Project 1	Object Detection	

3. <u>Text Detection & Recognition (a.k.a OCR)</u>

- 3.1. Graphic Text Recognition using Tesseract
 - 3.1.1. What is Tesseract?
 - 3.1.2. Notebook: Introduction to OCR using Tesseract
 - 3.1.3. Notebook: Tesseract OCR Failure Cases
 - 3.1.4. Notebook: Improving Tesseract OCR Failures

3.2. Transformer OCR

- 3.2.1. Introduction to TrOCR
- 3.2.2. TrOCR Inference with Cropped Image
- 3.2.3. TrOCR Inference with Text Detection
- 3.2.4. Fine-Tuning using TrOCR on Captcha

3.3. Application - ALPR

- 3.3.1. Introduction to ALPR
- 3.3.2. YOLOv10 License Plate Detection Training
- 3.3.3. Fine-Tuning TrOCR on License Plate Text
- 3.3.4. ALPR Inference Combined Detection + OCR

Assignment 3	TrOCR Invoice
Project 2	Trocr



4. Segmentation

- 4.1. Deep Learning-Based Segmentation Model
 - 4.1.1. Introduction to Segmentation using Torchvision Models
- 4.2. Transformer-Based Segmentation Models
 - 4.2.1. Aerial View Segmentation using SegFormer
- 4.3. SAM (Segment Anything Model)
 - 4.3.1. Introduction to SAM
 - 4.3.2. Automatic Person Segmentation with YOLOv11 + SAM2
 - 4.3.3. Advanced Segmentation Techniques with SAM2
- 4.4. Segmentation using Custom Backbone
 - 4.4.1. DINO UNet Road Segmentation

Project 3	Segmentation

5. <u>Tracking</u>

- 5.1. Introduction
 - 5.1.1. Object Tracking Algorithm
- 5.2. Ultralytics Tracking
 - 5.2.1. Tracking using Ultralytics YOLOv8
 - 5.2.2. SeaDrone Dataset Detection Fine-Tuning and Tracking
 - 5.2.3. YOLO11 Grocery Cart Tracking and Counting
- 5.3. Multi-Camera Tracking
 - 5.3.1. Multi-Camera Tracking using OpenVINO
- 5.4. Re-Identification
 - 5.4.1. Person ReID Fine-Tuning
- 5.5. Transformer-Based Tracker
 - 5.5.1. Introduction to Point Tracking using CoTracker3

6. <u>Keypoint Estimation</u>

- 6.1. Introduction
 - 6.1.1. Introduction to Pose Estimation and Landmark Detection
- 6.2. Exercise Analysis using Key Points
 - 6.2.1. Squats Analysis Pipeline Overview
 - 6.2.2. Squats Analysis Code Explanation
- 6.3. Keypoint Fine Tuning using YOLOv8
 - 6.3.1. Facial Keypoint Fine Tuning using YOLOv8
- 6.4. Applications of Keypoint
 - 6.4.1. Warping a Triangle
 - 6.4.2. Delaunay Triangulation



- 6.4.3. Face Alignment
- 6.4.4. Face Averaging
- 6.4.5. Face Morphing
- 6.4.6. Bug Eyes
- 6.4.7. Face Swap
- 6.4.8. Beard Filter
- 6.4.9. Aging Filter

7. <u>Face Recognition and Applications</u>

7.1. Creating an Automated Attendance System using AWS

- 7.1.1. Introduction to Automated Attendance System
- 7.1.2. Introduction to AWS Rekognition
- 7.1.3. How to Set Up AWS with AWS Rekognition
- 7.1.4. Registration using AWS Rekognition
- 7.1.5. Deregistration using AWS Rekognition
- 7.1.6. Attendance Using AWS Rekognition
- 7.1.7. Gradio App Setup Instruction

7.2. Custom Face Verification System

- 7.2.1. Introduction and Setup
- 7.2.2. Face Verification Pipeline

Assignment 5 Doppelganger

8. <u>Vision Language Models(VLM)</u>

- 8.1. Zero Short Image Classification with CLIP
 - 8.1.1. Code Explanation
- 8.2. Moondream2 and Paligemma2-Mix
 - 8.2.1. Image Captioning and VQA with Moondream2
 - 8.2.2. Introduction to Paligemma2 Mix
- 8.3. Math Equations to Latex: Fine-Tuning Gemma 3
 - 8.3.1. Fine Tuning Gemma 3 Notebook
 - 8.3.2. Math Equation to Latex Gemma 3 Inferencing
- 8.4. Video Comprehension
 - 8.4.1. Video Summarization Using Qwen-2.5VL
 - 8.4.2. Content Moderation using CLIP and Gemini
- 8.5. Video RAG



Summary of Assessments

• Total Projects: 3

• Total Assignments: 5

Explore Other Courses



Al Art Generation for Everyone

Introduction to Generative AI

|
Module 2
Generative AI with OpenAI DALL-E
|
Module 3
Generating Images with MidJourney
|
Module 4
FREE GPU Credits from RunPod
|
Module 5
Generating Image with Stable Diffusion
|
Module 6
Diving Deeper into Stable Diffusion
|
Module 7
Advanced Image Editing Techniques



1. Introduction to Generative AI

- 1.1. What is Generative AI?
 - 1.1.1. What is Generative AI?
 - 1.1.2. Generative AI Landscape
 - 1.1.3. Evolution of Generative AI
 - 1.1.4. Ethics and Guidelines

2. Facial Landmark Detection using Dlib

- 2.1. Generative AI with OpenAI DALL-E
 - 2.1.1. OpenAl Intro
 - 2.1.2. DALLE2 and ChatGPT
 - 2.1.3. Image Editing using DALLE2
 - 2.1.4. DALLE2 Alternative

3. Generating Images with midJourney

- 3.1. Generating Images with Stable Diffusion
 - 3.1.1. Introduction to MidJourney
 - 3.1.2. Setting up MidJourney Discord
 - 3.1.3. Understanding MidJourney parameters for better Prompting
 - 3.1.4. Blending multiple images
 - 3.1.5. Advanced Features in MidJourney
 - 3.1.6. MidJourney updates
- 3.2. MidJourney Alternative

4. FREE GPU Credits from RunPod

- 4.1. What is RunPod?
- 4.2. Redeem your RunPod Coupon

5. Generating Images with Stable Diffusion

- 5.1. Introduction to Stable Diffusion
 - 5.1.1. Introduction to Stable Diffusion
 - 5.1.2. Demystifying Stable Diffusion Model
 - 5.1.3. Getting Started with Stable Diffusion
- 5.2. Generating Images with DreamStudio
 - 5.2.1. Generating Images Using DreamStudio
 - 5.2.2. Editing Images with DreamStudio
- 5.3. Setting up Automatic1111 Stable Diffusion WebUI
 - 5.3.1. What is the Stable Diffusion WebUI?
 - 5.3.2. Using Automatic 1111 WebUI on RunPod
 - 5.3.3. Using Automatic 1111 WebUI on Kaggle
- 5.4. Generating Images with Stable Diffusion WebUI
 - 5.4.1. Generating Images with Stable Diffusion WebUI
 - 5.4.2. Prompt Engineering with Stable Diffusion



6. <u>Diving Deeper into Stable Diffusion</u>

6.1. Advanced Controls in SD WebUI

- 6.1.1. Analyzing Prompts with Prompts Matrix in WebUI
- 6.1.2. Prompt Strength and Weights
- 6.1.3. Prompt Editing and Blending
- 6.1.4. Using the XYZ Plots in Stable Diffusion WebUI

6.2. Editing Image using img2img

- 6.2.1. Image Editing with img2img in WebUI
- 6.2.2. Image Inpainting in WebUI: Part 1
- 6.2.3. Image Inpainting in WebUI: Part 2
- 6.2.4. Image Inpainting img2img sketch
- 6.2.5. Image Editing with Inpaint Sketch

6.3. Where to find Models?

6.3.1. Using Fine-Tuned models from CIVITAL

6.4. Using Extensions with WebUI

- 6.4.1. How to Install Extensions
- 6.4.2. WebUI Extensions Part II

7. Advanced Image Editing Techniques

7.1. Controlled Editing with InstructPix2Pix

- 7.1.1. InstructPix2Pix Introduction & Setup
- 7.1.2. InstructPix2Pix Demo Part 1 (Virtual Try-On)
- 7.1.3. InstructPix2Pix Demo Part 2

7.2. ControlNet: Controlling Stable Diffusion Models

- 7.2.1. Introduction to ControlNet
- 7.2.2. ControlNet installation & Setup
- 7.2.3. Generating Image Variation with ControlNet Models
- 7.2.4. ControlNet OpenPose

7.3. UpScalling Image Like a Pro!

7.3.1. UpScaling Image with Ultimate SD UpScale + ControlNet

Explore Other Courses



Advanced AI Art Generation

```
Module 1
DreamBooth
Module 2
Stable Diffusion WebUI Practical Tips for Efficient Workflow
Module 3
Controlled Image Editing
Module 4
Textual Inversion
Module 5
LoRA
Module 6
Creating videos using Prompt
Module 7
Prompt Generating using ChatGPT
Module 8
Image Generation Using FLUX
```



1. DreamBooth

1.1. Fine-Tuning SD Models with DreamBooth

- 1.1.1. Introduction to DreamBooth
- 1.1.2. RunPod Configuration for DreamBooth
- 1.1.3. Fine-tuning SD with DreamBooth
- 1.1.4. Fine-tuning SD with DreamBooth + Captions

2. Stable Diffusion WebUI Practical Tips for Efficient Workflow

2.1. Stable Diffusion WebUI Installation

- 2.1.1. Stable Diffusion WebUI MacOS Installation
- 2.1.2. Stable Diffusion WebUI Windows Installation
- 2.1.3. Stable Diffusion WebUI Linux Installation
- 2.2. How to Recreate Existing Images Using Stable Diffusion
- 2.3. Stable Diffusion WebUI Key Settings
- 2.4. Understanding XYZ Plots in Stable Diffusion WebUI
- 2.5. Understanding Variational Strength Feature in Stable Diffusion

3. <u>Controlled Image Editing</u>

3.1. Asset placement using Paint By Example

- 3.1.1. Paint By Example
- 3.1.2. Setup Paint By Example
- 3.1.3. Understanding MidJourney parameters for better Prompting
- 3.1.4. Creating Training Data for Deepfakes
- 3.1.5. Using the Trained Model
- 3.1.6. Tips and Tricks for better Results

4. <u>Textual Inversion</u>

4.1. Extending SD with Embeddings

- 4.1.1. Stable Diffusion Architecture
- 4.1.2. Textual Inversion Architecture
- 4.1.3. Using Pretrained Embeddings Part-I
- 4.1.4. Using Pretrained Embeddings Part-II
- 4.1.5. Training Custom Style Embeddings
- 4.1.6. Evaluating Custom Style Embeddings
- 4.1.7. Using Custom Style Embeddings

5. LoRA

5.1. Fine-Tuning SD Models with LoRA

- 5.1.1. Kohya Installation on RunPod
- 5.1.2. LoRA Training in Kohya GUI
- 5.1.3. LoRA Training & Execution
- 5.1.4. Using LoRA Models



6. Creating videos using Prompt

- 6.1.1. Introduction to Video Generation
- 6.1.2. An Overview of TEXT2VIDEO Methods
- 6.1.3. IMG2VIDEO using RunwayML GEN-2
- 6.1.4. Methods to perform Video2Video
- 6.1.5. MOV2MOV using ControlNet using Automatic 1111

7. <u>Prompt Generation using ChatGPT</u>

- 7.1. Training ChatGPT for Prompt Generation
- 8. <u>Image Generation using FLUX</u>
 - 8.1. FLux Image Generation

Explore Other Courses

